

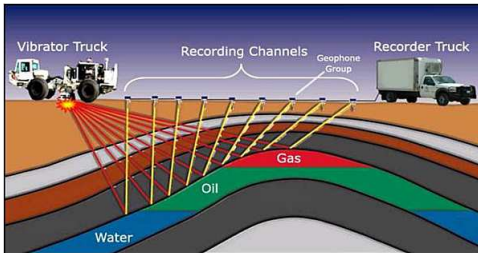


Imaging of complex media with elastic wave equations

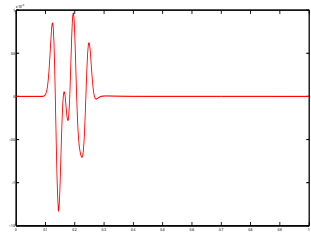
H. Barucq, H. Calandra, J. Diaz, and **J.Luquel**



Context of the study : Seismic acquisition

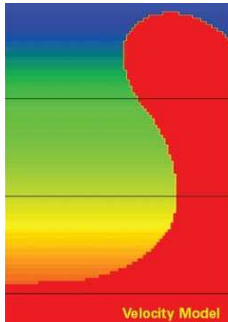


Acquisition

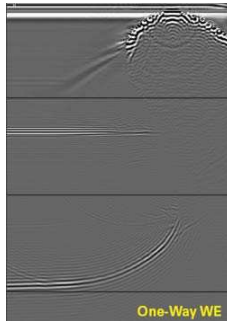
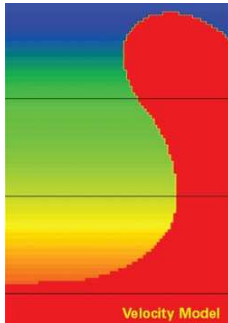


Seismogram

Numerical Methods of Wave Propagation

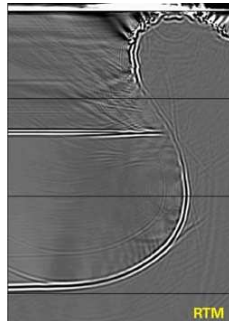
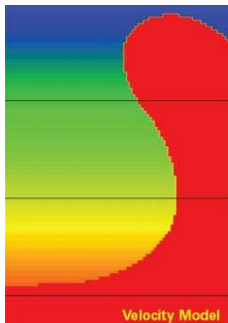


Numerical Methods of Wave Propagation



1 One-way

Numerical Methods of Wave Propagation



- 1 One-way
- 2 **Full Wave (Reverse Time Migration)**

Reverse Time Migration

- Technique for producing image of the subsurface
- Based on the solution of wave equations

Reverse Time Migration Main Steps

- 1 Get the initial velocity model thanks to seismic acquisition:
Tomography

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- (a) **Propagate** sources into the velocity model : $\mathbf{u}_s^i(\mathbf{x}, t)$
- (b) **Back-propagate** the wavefield recorded at receivers : $\mathbf{u}_r^i(\mathbf{x}, T - t)$ (T is the final time)

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We solve the equation **twice** for each source

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- 3 Cross-correlation of (a) and (b): Imaging condition

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- 3 Cross-correlation of (a) and (b): Imaging condition

$$\mathbf{I}(\mathbf{x}) = \sum_{i=0}^{nshots} \int_0^T \mathbf{u}_s^i(\mathbf{x}, t) \cdot \mathbf{u}_r^i(\mathbf{x}, T - t) dt$$

Elastic Wave equations

$$\begin{cases} \partial_t \mathbf{u}(\mathbf{x}, t) = \frac{1}{\rho(\mathbf{x})} \nabla \cdot \underline{\underline{\sigma}}(\mathbf{x}, t) \\ \partial_t \underline{\underline{\sigma}}(\mathbf{x}, t) = \lambda(\mathbf{x}) \nabla \cdot \mathbf{u}(\mathbf{x}, t) \mathbf{I}_n + \mu(\mathbf{x}) (\nabla \mathbf{u}(\mathbf{x}, t) + (\nabla \mathbf{u}(\mathbf{x}, t))^T) + f(\mathbf{x}, t) \end{cases}$$

Where

- $(\mathbf{x}, t) \in \Omega \times [0, T]$
- ρ is the relative density
- λ is the P -Wave modulus
- μ is the shear modulus
- \mathbf{I}_n is the identity, $n = 2, 3$
- f is a source term

Acoustic wave equations

$$\begin{cases} \rho(\mathbf{x}) \frac{\partial \mathbf{u}(\mathbf{x}, t)}{\partial t} + \nabla p(\mathbf{x}, t) = 0 \\ \frac{1}{\mu(\mathbf{x})} \frac{\partial p(\mathbf{x}, t)}{\partial t} + \nabla \cdot \mathbf{u}(\mathbf{x}, t) = f(\mathbf{x}, t) \end{cases}$$

Where

- $(\mathbf{x}, t) \in \Omega \times [0, T]$
- ρ is the relative density
- μ is the P -Wave modulus
- f is a source term

Computation of the image

Simplest imaging condition :

$$\int_0^T \mathbf{u}_s^i(\mathbf{x}, t) \cdot \mathbf{u}_r^i(\mathbf{x}, t) dt$$

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Simplest imaging condition :

$$\int_0^T \mathbf{u}_s^i(\mathbf{x}, t) \cdot \mathbf{u}_r^i(\mathbf{x}, t) dt$$
$$\sum_{n=0}^{nit} \omega_n \mathbf{u}_s^i(\mathbf{x}, t_n) \cdot \mathbf{u}_r^i(\mathbf{x}, t_n)$$

Consequences

- Is it relevant to use elastic waves?
- How to optimize the occupation of the memory?

Store everything ?

Storage

Record the entire state $\mathbf{u}_s^i(t_n)$, $n = 0, \dots, N - 1$ and access it when needed.

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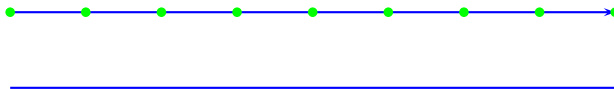


Forward

Store everything ?

Storage

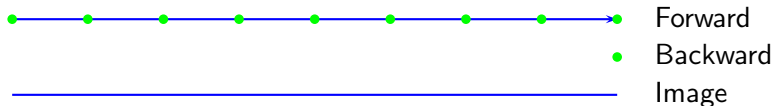
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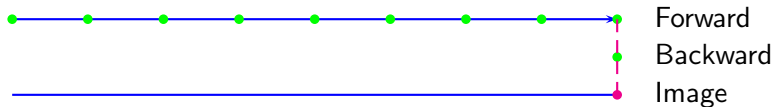
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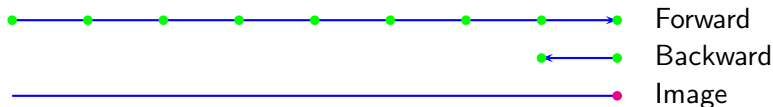
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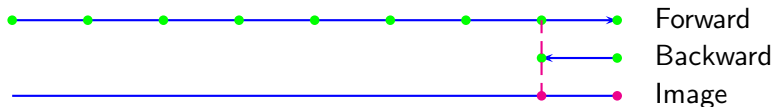
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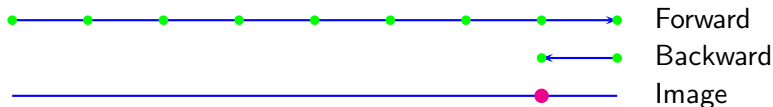
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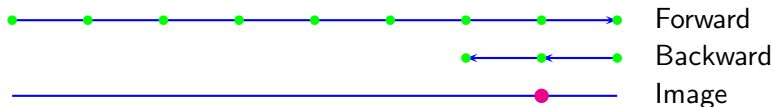
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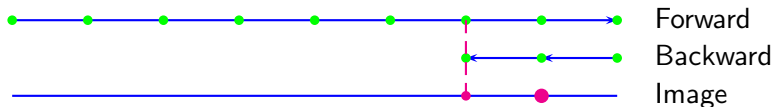
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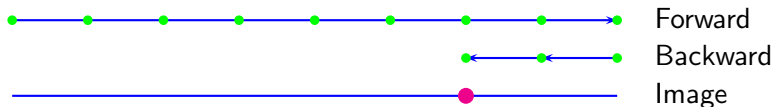
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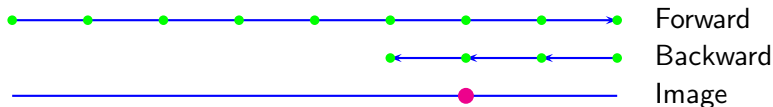
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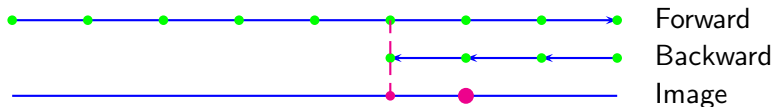
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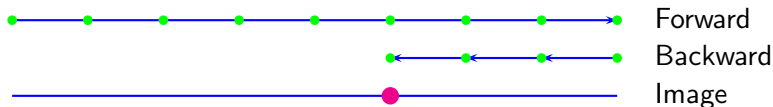
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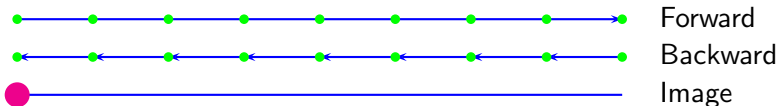
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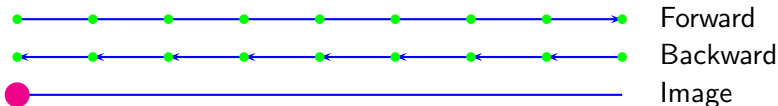
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Computational Cost $\mathcal{O}(N)$, storage Cost $\mathcal{O}(N)$

Recompute each time step ?

Compute each step

Compute $\mathbf{u}_s^i(t_n)$ for each $n = N - 1, \dots, 0$

Recompute each time step ?

Compute each step

Compute $\mathbf{u}_s^i(t_n)$ for each $n = N - 1, \dots, 0$



Forward

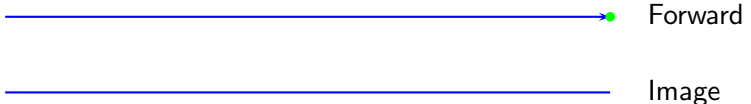


Image

Recompute each time step ?

Compute each step

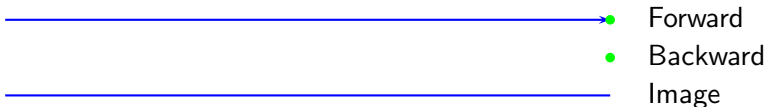
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Recompute each time step ?

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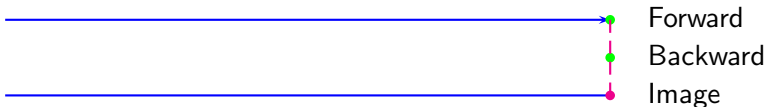
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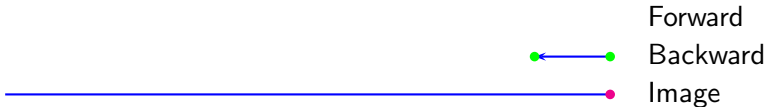
• Backward

• Image

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Recompute each time step ?

Compute each step

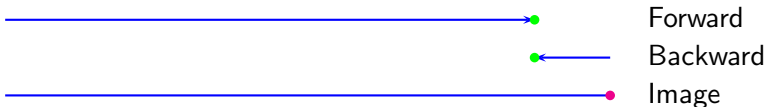
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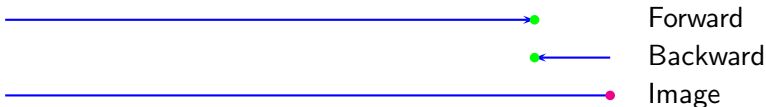
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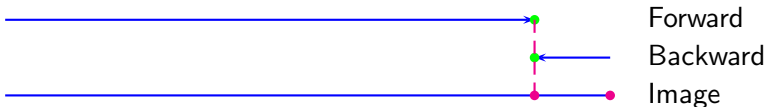
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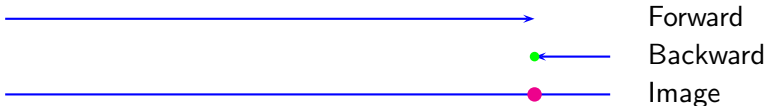
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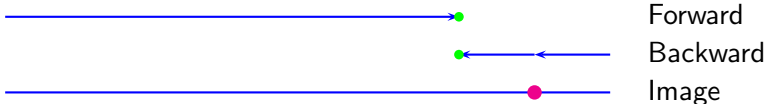
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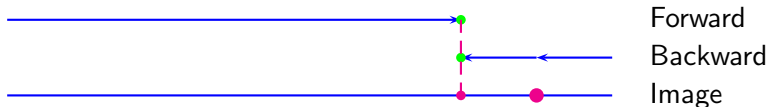
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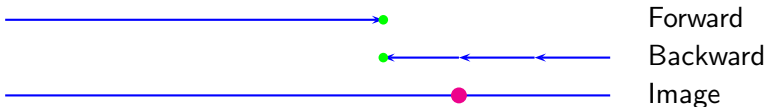
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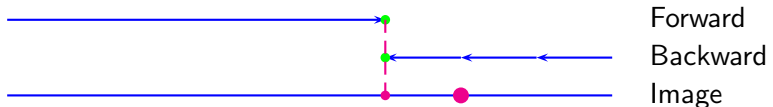
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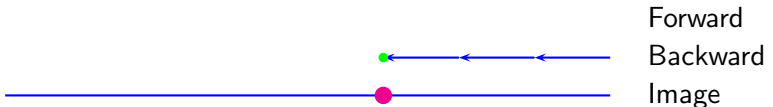
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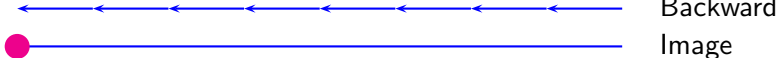
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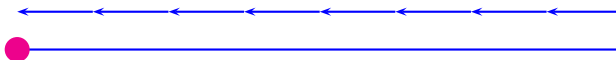
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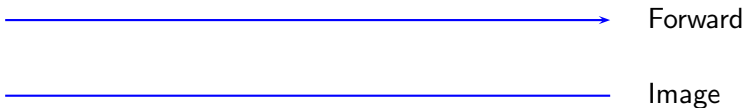


Forward
Backward
Image

Computational Cost $\mathcal{O}(N^2)$, Storage Cost $\mathcal{O}(1)$

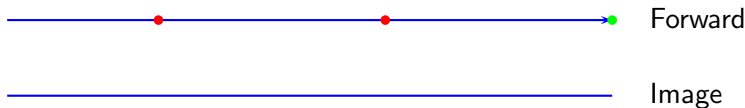
Griewank

- During the **forward** : Store only a few time steps $\mathbf{u}_s^i(t_n)$ in buffers called checkpoints
- During the **backward** : Calculate $\mathbf{u}_s^i(t_n)$ several times from the last checkpoint.



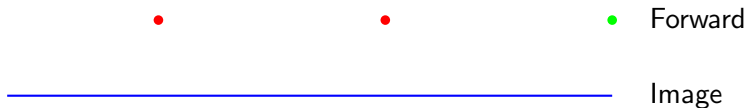
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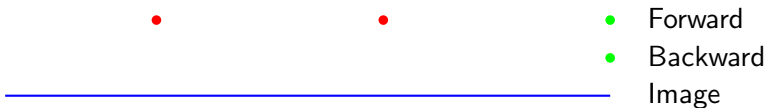
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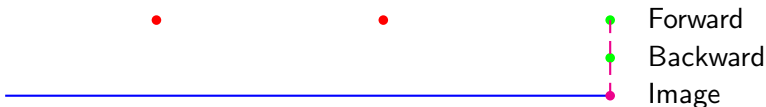
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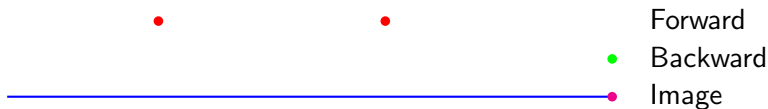
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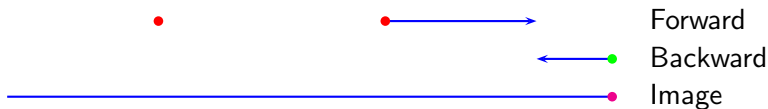
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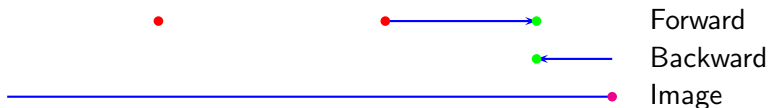
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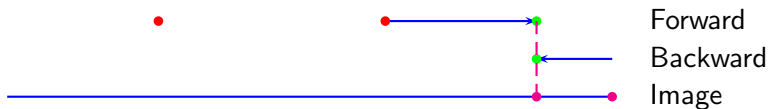
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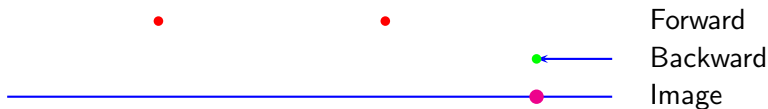
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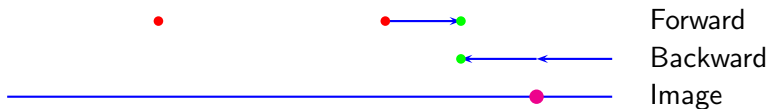
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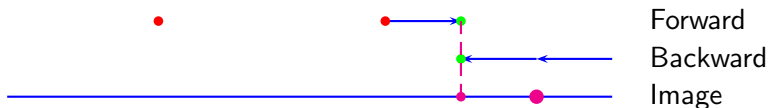
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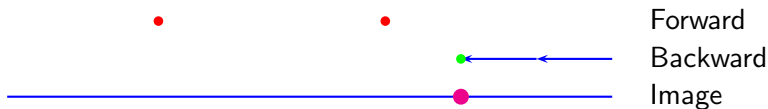
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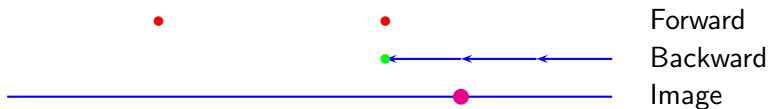
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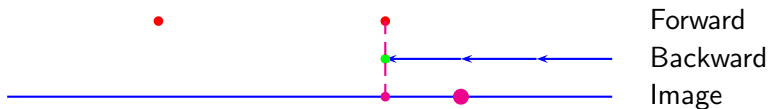
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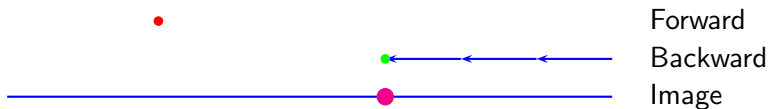
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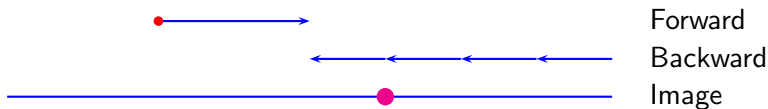
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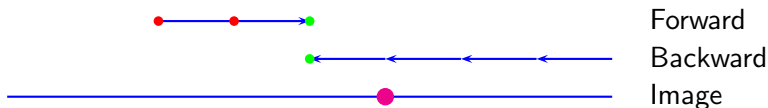
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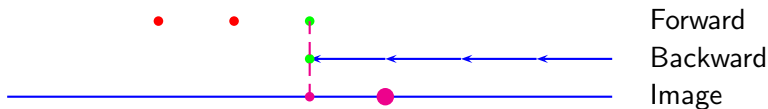
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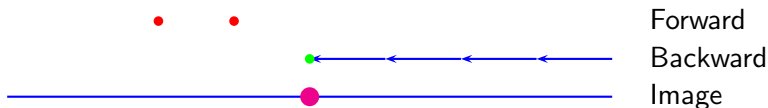
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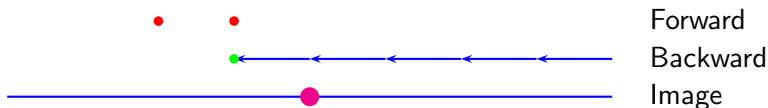
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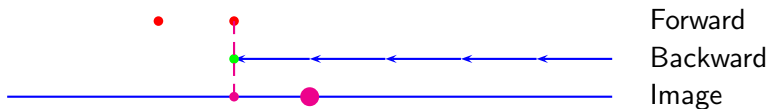
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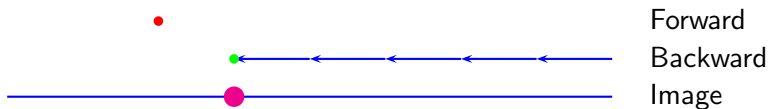
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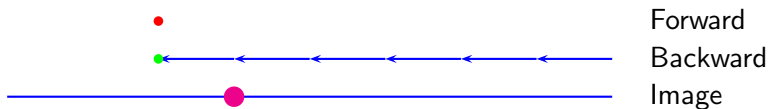
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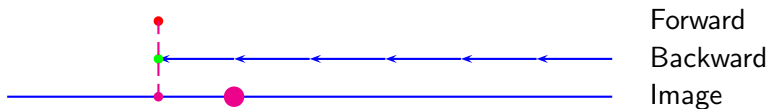
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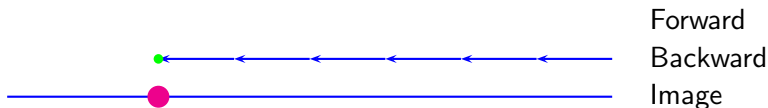
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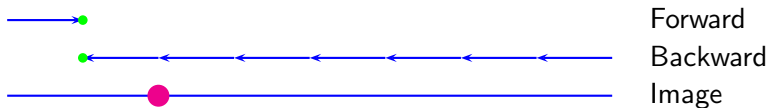
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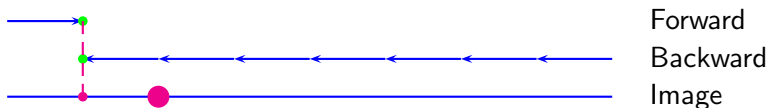
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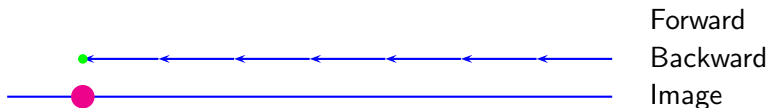
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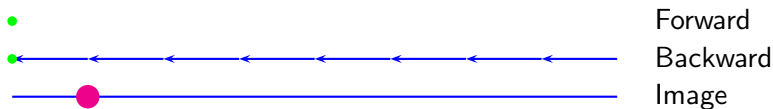
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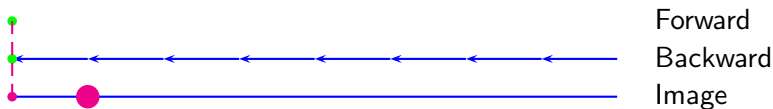
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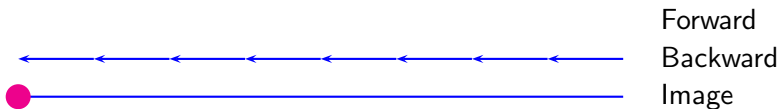
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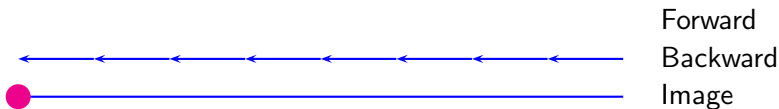
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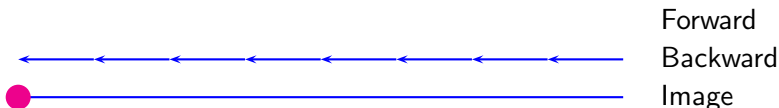
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Griewank

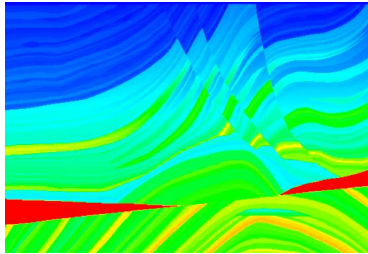
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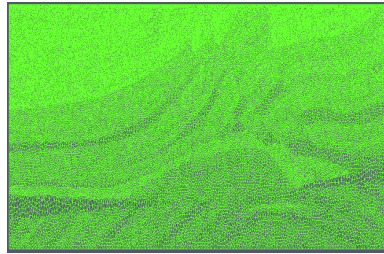
Computational Cost $\mathcal{O}(N)$, Storage Cost $\mathcal{O}(N_B)$

Analysis of strategies	Strategy 1	Strategy 2	Griewank
CPU time	$\mathcal{O}(N)$	$\mathcal{O}(N^2)$	$\mathcal{O}(N)$
Storage Cost	$\mathcal{O}(N)$	$\mathcal{O}(1)$	$\mathcal{O}(N_B)$

Marmousi parameters



Velocity Model



Mesh : 21469 triangles

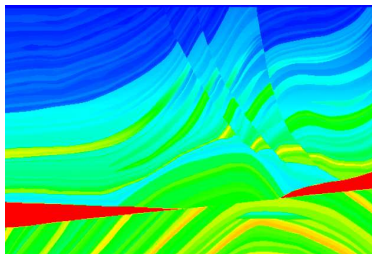
Marmousi parameters

- Dimension : 9500m \times 3000m
- $V_{p_{min}} = 1500\text{m.s}^{-1}$, $V_{p_{max}} = 5500\text{m.s}^{-1}$
- Number of shots : 240
- Number of receivers : 96
- Time of the experience : 6 sec
- Claerbout Imaging Condition

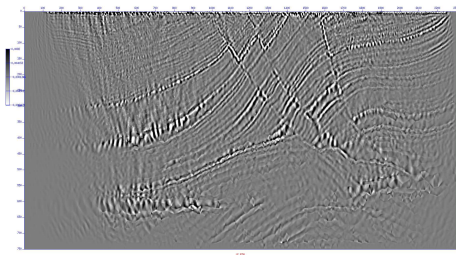
$$I(\mathbf{x}) = \sum_{i=1}^n \int_0^T \mathbf{u}_i^s(x, y, t) \mathbf{u}_i^i(x, y, t)$$

- Storage Strategy: Griewank algorithm

Marmousi Acoustic



Velocity Model



RTM acoustic

Analysis of strategies	Strategy 1	Strategy 2	Griewank
CPU time	20 min	105 days	21 min
Storage Cost	1000 Mo	4 Mo	40 Mo

Use of elastic Waves

- More accurate modeling
- Two types of waves : P waves and S waves
- How can we use this different wave fields ?

Separate the Waves

- Yan & Sava Condition



J. Yan and P. Sava (2008)

Isotropic angle-domain elastic reverse-time migration,
Geophysics, 73 , no. 6, S229-S239.

Separate the Waves

- Yan & Sava Condition

- $$I_{PP}(\mathbf{x}) = \sum_{i=1}^n \int_0^T [\nabla \cdot \mathbf{u}_s^i(\mathbf{x}, t)][\nabla \cdot \mathbf{u}_r^i(\mathbf{x}, t)] dt$$



J. Yan and P. Sava (2008)

Isotropic angle-domain elastic reverse-time migration,
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Separate the Waves

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- $$I_{SS}(\mathbf{x}) = \sum_{i=1}^n \int_0^T [\nabla \times \mathbf{u}_s^i(\mathbf{x}, t)] \cdot [\nabla \times \mathbf{u}_r^i(\mathbf{x}, t)] dt$$



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Separate the Waves

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- $$I_{SS}(\mathbf{x}) = \sum_{i=1}^n \int_0^T [\nabla \times \mathbf{u}_s^i(\mathbf{x}, t)] \cdot [\nabla \times \mathbf{u}_r^i(\mathbf{x}, t)]dt$$



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Separate the Waves

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- $I_{SS}(\mathbf{x}) = \sum_{i=1}^n \int_0^T [\nabla \times \mathbf{u}_s^i(\mathbf{x}, t)] \cdot [\nabla \times \mathbf{u}_r^i(\mathbf{x}, t)]dt \Rightarrow S \text{ Wave}$



J. Yan and P. Sava (2008)

Isotropic angle-domain elastic reverse-time migration,
Geophysics, 73 , no. 6, S229-S239.

Kernels

Define three Kernels associated to the elastic parameters ρ , μ and κ :

$$K_{\rho}(\mathbf{x}), K_{\mu}(\mathbf{x}), K_{\kappa}(\mathbf{x})$$



A. Tarantola (2005)

Inverse problem theory and methods for model parameter estimation,
Society for Industrial and Applied Mathematics.



H. Zhu, Y. Luo, T. Nissen-Meyer, C. Morency, and J. Tromp (2009)

Elastic imaging and time-lapse migration based on adjoints methods,
Geophysics, 74 , no. 6, S167-S177.

Kernels

Define three Kernels associated to the elastic parameters ρ , μ and κ :

$$K_{\rho}(\mathbf{x}), K_{\mu}(\mathbf{x}), K_{\kappa}(\mathbf{x})$$

$$K(\mathbf{x}) = K_{\rho}(\mathbf{x}) + K_{\mu}(\mathbf{x}) + K_{\kappa}(\mathbf{x})$$



Tromp, J., C. H. Tape, and Q. Liu (2005)

Seismic tomography, adjoint methods, time reversal, and banana-doughnut kernels,
Geophysics J. Int. 160, 195–216.

Kernel ρ

$$K_{\rho}(\mathbf{x}) = \sum_{i=1}^N \int_0^T \rho(\mathbf{x}) \mathbf{u}_s^i(\mathbf{x}, t) \cdot \mathbf{u}_r^i(\mathbf{x}, t) dt$$

Kernel κ

$$K_{\kappa}(\mathbf{x}) = - \sum_{i=1}^n \int_0^T \kappa(\mathbf{x}) [\nabla \cdot \mathbf{U}_r^i(\mathbf{x}, t)] [\nabla \cdot \mathbf{U}_s^i(\mathbf{x}, t)] dt$$

With :

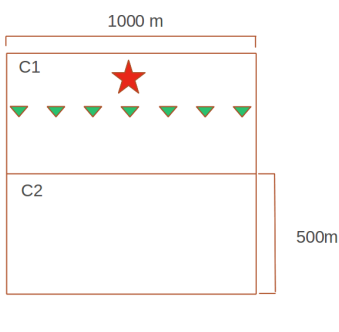
$$\mathbf{U}_r^i(\mathbf{x}, t) = \int_0^t \mathbf{u}_r^i(\mathbf{x}, \tau) d\tau$$
$$\mathbf{U}_s^i(\mathbf{x}, t) = \int_0^t \mathbf{u}_s^i(\mathbf{x}, \tau) d\tau$$

Kernel μ

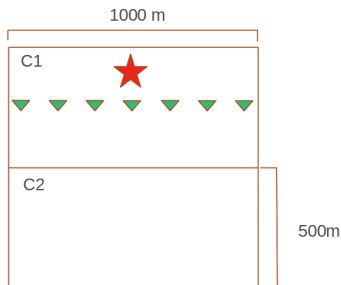
In 2D, we obtain

$$K_{\mu}(\mathbf{x}) = - \int_0^T \mu(\mathbf{x}) \left((\nabla \times \mathbf{u}_s^i)(\nabla \times \mathbf{u}_r^i) + (\nabla \cdot \mathbf{u}_s^i)(\nabla \cdot \mathbf{u}_r^i) - 2 \begin{pmatrix} \partial_x \mathbf{u}_{sx}^i \\ \partial_y \mathbf{u}_{sy}^i \end{pmatrix} \cdot \begin{pmatrix} \partial_y \mathbf{u}_{ry}^i \\ \partial_x \mathbf{u}_{rx}^i \end{pmatrix} \right) dt$$

2D Square test case



2D Square test case



- Square $1000\text{m} \times 1000\text{m}$
- Simulation time : 1 s
- Dirichlet's condition on top
- Boundary $y = 500\text{m}$
- $V_p = 2500\text{--}5000\text{m.s}^{-1}$,
 $V_s = 1250\text{--}2500\text{m.s}^{-1}$
- Ricker source term : 20Hz
- 30 sources and 30 receivers

Classical condition

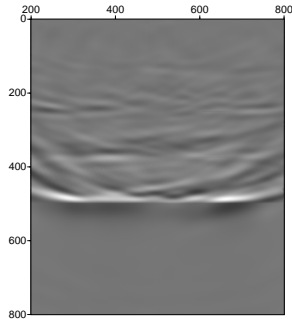
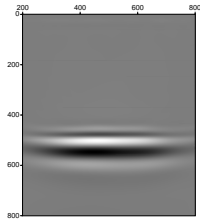
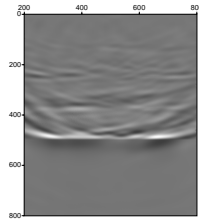


Figure: Classical Condition

Acoustic vs. elastic

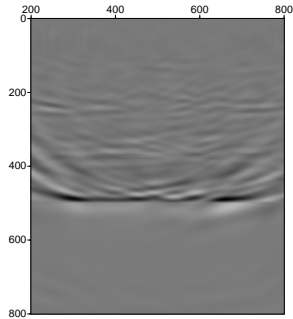


Acoustic

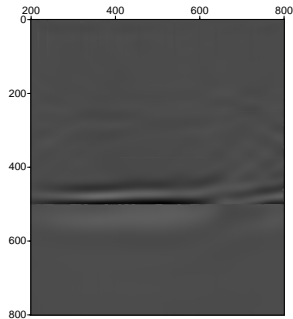


Elastic

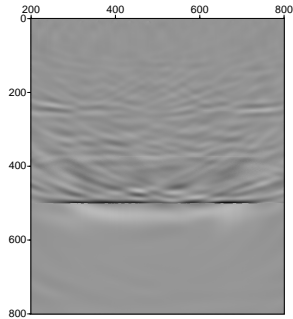
Kernel K_ρ



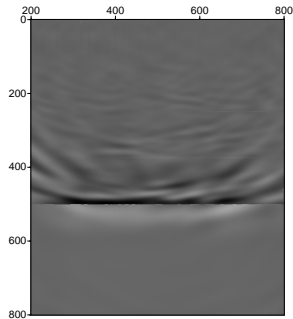
Kernel K_{κ}



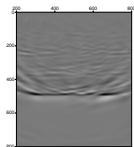
Kernel K_μ



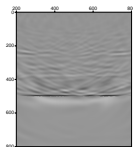
Kernel K



$$K_\rho, K_\mu, K_\kappa, K$$



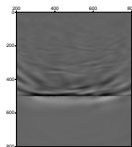
$$K_\rho$$



$$K_\mu$$



$$K_\kappa$$



$$K$$

Concluding Remarks

- We have reduced the occupation of the memory without generating additional computational costs
- We have proposed a new imaging condition

Ongoing work

- Application to realistic cases
- Analysis of the impact of elastic condition on the images

Thank you for your attention
Gràcies per la seva atenció
Gracias por su atención